

OBHS Core Questions:

Subject: Computing

Year and Term: Year 9 Autum 2

Topic: 3D Animation



Learn these questions to build a strong foundation of knowledge for this half-term. Ask family or friends to test you regularly, or practise on your own using the 'Look, Say, Cover, Write' method.

	Question	Answer
1.	What software are we using to create 3D animations?	Blender
2.	Name 3 industries that use 3D modelling	Gaming, Film, Medicine, Engineering ect.
3.	What is the keyboard shortcut to Duplicate an object?	Alt + D
4.	What does LocRotScale stand for?	Location, Rotation, and Scale
5.	What does pressing G allow you to do?	Grab/Move Objects
6.	What button can you press to rotate and object?	R
7.	What mode do you need to be in to see lighting effects?	Rendered
8.	What Menu allows us to change the colour and texture of objects?	Materials
9.	What button do you press to create an animation frame?	i
10.	What must you do before creating a new frame?	Move the timeline marker